

# The Beach en Rose



TORRE DEL LAGO - VIAREGGIO  
15/16/17 SEPTEMBER 2023



# BURLA BEACH CUP

manna  
beach

# BURLA BEACH CUP

The Beach en Rose



free beach

MAMA DUNE BEACH



BADDY'S BAR



FIELDS' AREA

MAMA TORRE BEACH

Viale Europa

Viale John Fitzgerald Kennedy

Fields are still located in Torre del Lago, at the same place respect to the last year edition. We're still into the wild and beautiful dunes and the exact location's address is: viale EUROPA, 9 (Baddy's bar) Beach is MAMA DUNE & MAMA TORRE BEACH.

## CHIMERA

This year we partnered with Chimera.

Chimera is an Ultimate Community with important goals, such as participate in as many tournaments as they can in a super easy and accessible way, improving players' skills, introducing tournaments with benefits and spreading the love and passion for this majestic sport.

At BURLA '23 Chimera will be part of the Staff, ask them anything!

## JB HATS

Need to cover your head? Why don't you do it with style? Our new partner JB hats is a street brand, a mixture of elements of lived life: travel, music, sports, passions. Each hat is unique and tells its own story. Come visit JB on the beach at Burla 2023!.

## BB-SEA ALL YEAR LONG

As every year we invite you to participate at both editions of our other beach tournament in Veneto:

**BIBIONE BEACH CHALLENGE FALL** 30th September - 1st October 2023

**BIBIONE BEACH CHALLENGE SPRING** 4th - 5th May 2024

Check them on our website or instagram page!



## BETTER SAFE THAN SORRY

The Beach and all area should be safe but thefts are always possible so we suggest that you bring only what you really need to the beach and to the parties. Especially be aware of the left side of the beach (facing the sea), as it borders the free beach area and someone could take your bag from under the net.

DISCLAIMER: All athletes participating in BB-SEA events do so at their own risk, and take full responsibility for any injuries sustained. It is understood that all athletes are personally responsible for their own health, personal safety, and level of fitness. Athletes are also responsible for the safety of others when they play (in the event of violent contact, each player is responsible for any injury). The organizers (BB-Sea) cannot be held responsible for any injury or illness resulting from participation at its events.

## PAYMENT

We sent you the 'Registration Module'.  
Please follow the instructions you'll find in it.  
Please always bring a printed copy of the payment receipt with you.  
Please write the name of the team you are paying for.

PayPal thought [burladisc@yahoo.it](mailto:burladisc@yahoo.it)

Our bank details are as follows:

Account holder: A.S.D. BB SEA  
Bank: Monte dei Paschi di Siena - Ag. Barberino di Mugello  
IBAN nr.: IT 75 A 01030 37731 000063138271  
BIC Swift nr.: PASCITM1K90

A.S.D. BB-SEA

## REGISTRATION

**THURSDAY EVENING** Welcome party at the Piazzetta Bar of the Paradiso campsite for registration, balance payment, schedule distribution, having a beer, meet friends ... from 09:30pm up to 12:00pm. Location is near the restaurant if you want a pizza before.

**FRIDAY MORNING** We'll then wait for you Friday morning, at the Mama Dune beach at the main TD gazebo

We sent you the registration module already:  
an XL one with roster and cost calculation  
Please fill it, print it, send it to us by email and bring a copy with you.  
Once you'll be inside the event area, you must go to the main registration gazebo to complete the team's registration and get your 'Burla package' (unless done on Thursday).

## TEAM AND PLAYERS' FEES RECAP

You received the 'registration & roster module' with indicated the team and players' fees.

**TEAM FEE:**  
160€

**PLAYER FEE:**

**WHITE CARD:** 55€ per player (3 days of ultimate, player gift, Beer Race, apericena on saturday night and parties)

**PINK CARD:** 77€ per player (3 days of ultimate, player gift, Beer Race, apericena on saturday night and parties, 3 lunches)

We should have received your file filled and payment should have been done already, we'll verify this together and make the final tuning payment in order to complete the whole registration.  
It will be possible to buy 'lunch ticket' at the main gazebo for 10€

A.S.D. BB-SEA

## MEALS ON THE BEACH

Lunch is optional and available at the BADDY's bar on the main Europa street. The agreed (vegetarian) lunch consist of a pasta plate + 1 fruit + 1 water bottle. Vegan possibilities on site. You'll get your lunch into 'solid' plate and cutlery but you also can use yours.

**Brown round ticket are for the lunches. Lunch to be taken from 12:00 to 15:30!!**

To decrease the use of plastic, we ask you when possible to bring and use your own cups.

## GIFT AND TICKETS

All registered players will get the 'BURLA 2023 GIFT TOKEN' (gold token to present at the entry of the BADDY's bar at the Aperidinner on Saturday).

**FIELD WATER** To decrease the use of plastic, please bring your own flask or water bottle and go refill.

All the teams will get one 'APERIDINNER PINK TOKEN' for the Saturday sunset time at the BADDY's bar.

## TICKETS SUMMARY

**Lunch-brown-tickets:** if booked, tickets (3) are included in your package; can be bought separately at the main gazebo (10€/each).

**Aperidinner pink token:** it will give your team the possibility to get dinner and the party entry at the Baddy's bar on Saturday afternoon/night (10€ if you bought it locally).

**Gold token:** to present when arriving at the Baddy for the dinner Saturday to get your gift.

## BEER RACE, APERITIVO AND PARTY

Friday, September 15th:

**'PINK BEER RACE'** at the end of the afternoon, close the Mama Dune bar. Please register with at the main TD gazebo, ask our BBSEA-CHIMERA staff.

Saturday, September 16th:

**PINK APERIDINNER** at the end of the afternoon, starting from 07:00pm, go to the BADDY's bar to have your 'aperidinner' and receive your 'BurlaGift' (gold and pink **tokens** needed)

## BURLA '23 THEME PARTY "THE BEACH EN ROSE"

The Party will be at the 'BADDY's bar' to continue the aperidinner, with DeeJay set, all night long. **Remember to prepare all your party-needs and must-have before coming to the beach.**

## SHUTTLE SERVICE

Light service available, aske the staff, check timetable.

**In any case be autonomous,** think about renting bicycles at the campsite. Book them in advance.

## SOTG

It's important that we have all the teams voting in a consistent way, so that we can be sure that the overall marks reflect the level of spirit as accurately as possible. Thanks for your cooperation.

ON LINE VOTING HERE (scan it or click it)



MIXED SOTG



OPEN SOTG

## MORE INFOS AND ACTIVITIES

Tournament starts on Friday, so, please, **be on the beach on time**, every day. Let your captain go in first so they can assist the Captain's meeting on Friday morning (full timetable & schedule will follow).

### TD & SCHEDULE & STAFF

Paul is your main contact for almost all the info regarding the Burla event:

**PAUL:** [burladisc@yahoo.it](mailto:burladisc@yahoo.it) or +39 345 497 5071

Camille, Aline, Ariel and the whole CHIMERA Staff are there to help you for any practical question.

### ACCOMODATION

Elena is your contact for the accommodation issues, please contact Elena:  
[dolfielena@yahoo.it](mailto:dolfielena@yahoo.it) or +39 349 467 0678

## FIRST AID

Ambulance will be close on the road but with medical team will be on the beach all the time close the TD gazebo. Our doctor will be Pasquale.  
**Pasquale Padalino +39 3276352618**

## PHOTOS

Our photographer will be Martì Mirò

@MMIROPHOTO

Don't forget to tag him, @BBSEA.SPORT and @PIU\_CHIMERA in all your insta stories!

Use the 2x3 meters pink sunset poster as the background for your team picture.

## CONTACTS SUMMARY

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main coordinator
general coordinator
general coordinator
general coordinator
accomodation
chimera staff group
doctor
photographer

## BURLA BEACH CUP 2023 RULES AND GAME DURATION

BB-SEA beach tournaments are played under the **5 vs 5 WFDF rules**.

Please stay informed for schedule or organizational reasons and at the TD's discretion, it may be necessary to alter these rules slightly.

For example, time limit for the games in the initial pools of the tournament could be shortened to 30 mins\* instead of the regular time target of **45 mins**.

All games have a 'score target limit' at **thirteen goals (13)** and a regular 'time target limit' of 45mins (or 30mins\*) (see match length below).

If the time finishes between two points (i.e. when the teams are on the lines or are lining up), the point to be finished is the one still to be played. In other words, as soon as a point is scored or, in the case of a discussion, acknowledged), the next point begins: walking back, making substitutions and lining up are all part of the next point.

When **Jingles** are used, and at BURLA they are, time starts or ends when the first word of the jingle is pronounced (LAST five minutes, TIME is over or running, GAMES are starting, ...).

**MATCH LENGHT** A team wins having reached the target of thirteen (13) goals. There is no requirement to win by a margin of two (2) goals.

Time cap: the time cap occurs after 45min (or 30min\*) of game time, if the target has not been reached. At time cap game continues until completion of the current point. If at completion of the current point neither team has reached thirteen (13) goals, then one (1) goal is added to the highest score to determine a 'reduced' target. The game continues until a team wins by reaching the reduced target. There is no time limit to reach the reduced target; the game finishes when a team reaches the reduced target.

The length of the 1st place Final match 'could' be set differently by captains in agreement with the TD.

**HALF TIME** No half time foreseen except for the 1st place Final match and only if required by both captains and agreed by the TD.

## BURLA BEACH CUP 2023 RULES AND GAME DURATION

In this case, Half time occurs after the first team reaches the HT target of seven (7) goals or, if HT target has not been reached, after twenty five minutes of game time (one (1) goal is added to the highest score to determine a 'reduced' half time target). Half time lasts FIVE (5) minutes.

**TIME OUT** Each team shall have one (1) and only 1 time-out per game.

A time-out can be taken at any moment within the game time, including that between the end of the time and the end of the point.

No extra time-outs in the cap (reduced target).

If a player attempts to call a time-out and his/her team has no time-outs, it is not a turnover: two seconds are added to the stall count instead.

Time-outs lasts **90 seconds (90")**.

**SCORING** The score for all matches will be done by you. Thanks for your understanding and cooperation: games' final score must be sent by the two captains at the **whatsapp "BURLA2023\_ALL"** chat (max 15 min after the match please). Sheets will be ready on fields for you.

One of you (the captain or the team manager) must enter this chat also for more communications (scan it or click it).



**S.O.T.G.** The system is designed to quickly and accurately determine the SOTG winner while teaching what spirit of the game really means. Scoring is based on judging Respect, Fairness, Positive Attitude, Emotional Management, Rules Knowledge and Physical Contact. Teams are also asked to reflect on their own spirit as that is only fair. A Spirit Circle after the game is meant to encourage discussion of possible issues that arose during the game, encourages positive feedback, and creates better understanding between players. A spirit Circle before the game start is encouraged.

## BURLA BEACH CUP 2023 RULES AND GAME DURATION

**FOOTWEAR** Playing barefoot is highly recommended. Cleats and/or shoes are not permitted. Players may wear any soft-soled footwear, so long as it does not endanger the safety of any other player. Soles thicker than 3 millimetres are not allowed.

**BRICK** 15 mt brick rule applied.

The brick mark is in the central zone, set at 15mt from each goal line, midway between the sidelines.

**RATIO RULE FOR MIXED DIVISION** Ratio Rule A ("prescribed ratio" rule): at the start of the game, after the first disc flip, an additional disc flip happens with the winners selecting the gender ratio for the first point. For the second and third points the ratio must be the reverse of the first point. For the fourth and the fifth points the ratio must be the same as the first point. This pattern of alternating the ratio every two points repeats until the end of the game (half time has no impact on the pattern).

**Like:** 3/2 - 2/3 - 2/3 - 3/2 - 3/2 - 2/3 - etc.

This is the rule applied at Burla '23 however teams are free to apply for example, Rule B or another one as long as both teams and captains agree on it.

**Gender pool** must be applied.

**TEAMS** Mixed Teams must have three (3) male and three (3) female players available for every point.

Open Teams must have five (5) players available for every point.

If a team does not fulfil the requirements of this rule they must lose a time-out, and the start of the point will be delayed for seventy-five (75) seconds.

If the team has no time-outs left, their opposition must be awarded a goal, and the start of the point will be delayed for seventy-five (75) seconds.

If a team has not met the requirements of the first rule up to fifteen (15) minutes after the start of a game or a point, they must forfeit the game.

If both teams forfeit, both teams will record a loss for the game.

## BURLA BEACH CUP 2023 RULES AND GAME DURATION

**STALL COUNT** Count should be from one (1) to ten (10), clearly audible and all calls must be in English.

**UNDER THE TAPE IS IN** Playing Field

On the tape is still 'out'.

Stepping on it, landing on it, etc = out.

The sand under the tape is considered 'in'.

Stepping under it, landing under it, etc = in.

As long as you're not on the tape, touching it is OK (such as the tape resting on your foot).

The sand past the tape is still out - so even if you're under the tape, touching the out of bound sand is still out of bounds!

Your foot is under the tape, but your foot is otherwise obviously out-of-bounds... you're out-of-bounds!

If you accidentally move the tape while doing something else, such as dragging your feet to stay in bounds, that's OK.

You may not move the tape on purpose (unless play is dead and the boundaries need to get fixed for some reason.).

Under the tape doesn't automatically mean you're in-bounds: if your foot is under but past the outer edge of the tape, you're in contact with the out of bounds area.

**SAND IN THE FACE** Injury or Foul

If a player gets sand in their face in a way that significantly impacts their play:

They may call an "Injury".

It is resolved the same as any injury. Yes, this means if it was not caused by an opponent they need to sub or charge their team with a Time-Out.

If it was caused by an opponent, they may call a Foul.

Like any other foul, the impact on the play may be relevant. ie - A defender attempts a footblock as a disc is thrown. The throw is unaffected, but sand enters the thrower's eyes. They may call a foul, but the result of the throw should stand.

## BURLA BEACH CUP 2023 RULES AND GAME DURATION

A Sand Foul is considered distinct from the action that caused it. ie - A sand foul occurs as result of a legal block, but did not impact the throw. As the sand foul is distinct and separate from the block, the block should stand.

Players may also extend a stoppage to remove sand from their face.

“Significantly impacting play” means the sand is more than just a nuisance; for example, impacting normal breathing or vision.

### **HAND SIGNALS** Purpose of Hand Signals:

To signal to other players, game officials, substitutes, team staff or spectators, what call has been made by the players involved. Note: Responsibility for all calls remains with the players.

#### Use of Signals:

Signals may be made either by the players involved, or by players or nonplayers (eg officials) who have heard the call.

Non-players may only signal in response to a player's call on the field.

Non-players should also use signal 23 to indicate which team made the call, after the following calls: Foul, Violation, Retracted, Time-out, Spirit Stoppage and Stoppage.

You can find the WFDF 2021-2024 Hand Signals next page.

IF IN DOUBT BE FREE TO CHECK THE WFDF RULES

For more updates and infos check our website and Instagram page @BBSEA.SPORT

That's all for now, have a good and safe trip to Tuscany.

Save your energy, you'll need it here.

Catch you very very soon!

Paul, Camille, Aline, Ariel & the Chimera gang



## Rules of Ultimate Hand Signals



### 1. Foul

*Foul*

Hold one arm straight out and chop the other forearm across the straight arm



### 2. Violation

*Violation*

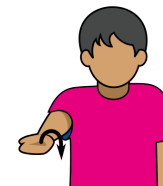
Hands above head forming a V, closed fists



### 12. Marking infraction

*Fast Count, Straddle, Disc Space, Wrapping, Double Team, Vision*

Arms extended to side, palms facing front



### 13. Turnover

*Turnover*

Right arm extended in front of body, palm facing up and then rotate to palm facing down



### 14. Timing Violation

*Stall, Violation*

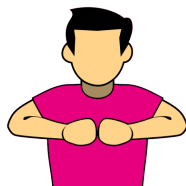
Tap head with open hand



### 3. Goal

*Goal*

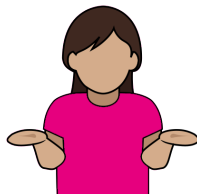
Raise both arms, fully extended, straight up, palms facing inwards



### 4. Contest

*Contest*

Two fists bumped together in front of chest, back of hands facing outward



### 5. Uncontested

*Uncontested*

Forearms extended in front of body, elbows tight against torso with palms facing upwards



### 15. Off side

*Off side*

Arms crossed overhead in an X, hands closed in a fist



### 16. Time-out

*Time-out*

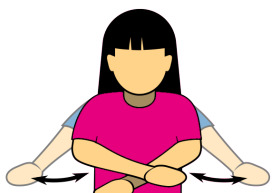
Form a T with the hands, or a hand and the disc



### 17. Spirit of the Game Stoppage

*Spirit of the Game Stoppage*

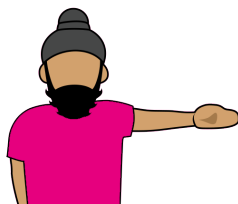
Upside down T formed by the hands



### 6. Retracted / Play On

*Retracted, Play On*

Sweeping crossover motion with both arms extended down in front of body



### 7. In / Out-of-bounds - Out of end zone

*In, Out*

Point with one arm extended, flat palm, thumb parallel to fingers, towards playing field (in) or away from playing field (out)



### 8. Disc down

*Down*

Index finger straight arm pointing down at 45 degree



### 18. Stoppage

*Injury, Technical*

Hands clasped and raised above head, arms bent



### 19. 4 men, 3 women

*4 men*

Hands cupped behind head, elbows out to side



### 20. 3 men, 4 women

*4 women*

Arms extended to side, hands closed in a fist



### 9. Disc up

*Up*

Elbow down forearm vertical index finger pointing upward



### 10. Pick

*Pick*

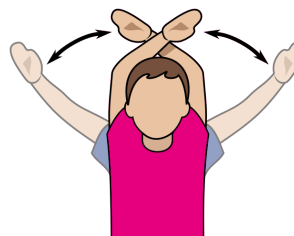
Arms raised, elbows bent, fists facing head



### 11. Travel

*Travel*

Closed fists, rotate wrists around in a vertical circle



### 21. Play has stopped

Wave both extended arms crosswise overhead



### 22. Match Point

*Match Point*

Both arms pointing straight up to the left, palms facing down



### 23. Who made the call

*Called by Offence / Defence*

Pointing with two arms straight out, towards the end zone being defended by the team

